	At Badal Buoles/alatah 211
RESIN PARTS	Fedal-Bianc/ciuten
1 Floor pan 1	
2 Cah 1	
2 Bear hody 1	48 Handbrake 1
A Canvas 'Tilt' cover 1	49 Gear lever 1
4 Callvas IIII Cores	50 Upper door hinge 2*
	51 Bonnet catch 1
6 I all gate (late)	52 Sidelight 2
bonnet (nood)	53 Stowed pick head 1
o 'Civilian' wheel 2*	54 Steering wheel rim 1
17 Front seat 2	57 Wing mirror 1
	ETCHED PARTS (prefixed 'E')
	1 Weight disk 1
	2 Rope cleat 5
	3 Front grille
18 Rear seat base 2	4 Front grille plate 1
	- (
	6 Mud flap 2
	S
23 Engine manifolds 1	
	d wiper
	Strap end
26 Stowed rifle 1	
	Bumper spring
28 Oil can 1	Pole upper lock
29 Reservoir 1	
30 Rear bumper 1	Oil can nanuic
_	Bonnet Innge
7	+
_	20 Fole upper plate 2
_	Tie deum
36 Exhaust tail pipe 1	
37 Front bumper 1	23 Tail gate chain 2
	STATEDIAL C
39 Spring- Front left 1	OTHER MATERIALS
40 Spring-Front Right 1	Kod#1 0.66min riasuc rod
	GL Glazing sirect
200	'+'=spares provided '*'=optional parts
44 Spring-real	A Dane G 2005 Lesimi L

SCALE MODEL

1:35

MODEL SCALE 1:35

K156

4x2 Utility Car **AUSTIN 'TIIIy'**









A complete model in polyurethane resin and etched brass with full interior, engine & chassis detail & decals.

Port Glasgow, Inverciyde, Scotland Units 6 & 7 Kelburn Business Park ACCURATE ARMOUR LIMITED PA14 6TD

www.accurate-armour.com

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SAFETY

General Instructions

As with any plastic model kit, do not expose the completed model or parts to extreme heat or naked flames. When sanding or cutting parts, ensure to minimise the generation of dust particles by wetting the surface, if this is not possible use a good quality face mask.

AFTER A SANDING OPERATION WASH YOUR HANDS

For bonding main structural parts use DEVCON (or a similar Epoxy cement) and for all other parts use cyano-acrylate "Super-glue" after the parts have been tested for fit. Follow the safety instructions on the tube, and use only in a well ventilated room. This product contains small sharp parts, keep all parts, tools and materials out of the reach of children and pets.

TOOLS

Essential tools are sharp scalpels, razor saw, needle files, 'wet-or-dry' paper, grades 100, 300, 500, tweezers and an assortment of pliers and cutters. For locating some small parts, and for drilling out lifting lugs etc., a selection of twist drills from 0.5 mm to 5 mm is recommended, and a cutting mat! For most multi-media models we recommend professional tools such as the 'ETCH MATE' folding tool, 'GRABHANDLER' wire bender, 'MULTI-TOOLS & MICRO CHISEL' from Mission Models. We sell these products along with general tools, drills, scalpels and glues on our web site just go to:-

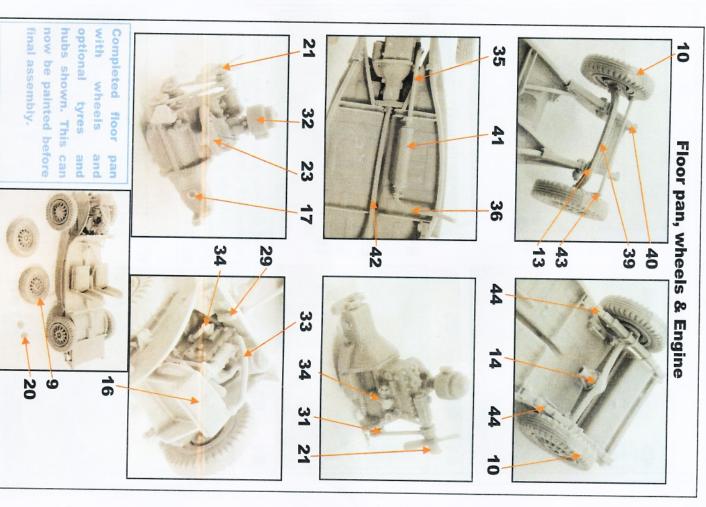
www.accurate-armour.com, select PRODUCTS then ARMOUR DISTRIBUTION

GENERAL PROCEDURE

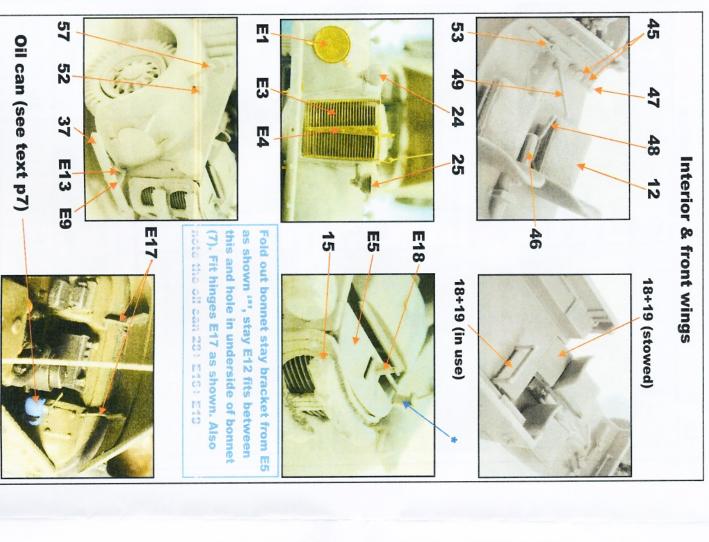
- 1.Check the parts against the parts listing and assembly diagrams, study the drawings and read the suggested assembly procedure. Multi-media kits build differently from injection moulded kits, however the technique is straightforward once practised.
- 2. The best way to remove parts from the casting sprue is by using a razor saw, or for very large parts use a small fret saw or junior hacksaw. Excess plastic should be carved away using a very sharp scalpel or craft knife. Very large sprus can be removed by scribing and 'snapping' them away from the parts, (this saves a lot of sawing).
- **3.**Parts should be 'dry-fitted' first, if however you want to try different positions the parts can be lightly bonded with 'tube' polystyrene cement to see how they look. To bond with super glue, place the parts together *THEN* apply a *TINY* quantity of glue (using a wire or old blade) to the side of the gap between the parts, the glue will be drawn into the gap. Super glue ACTIVATOR spray also helps to make bonding a lot easier with some materials, and if you work in a dry atmosphere.
- 4. If any parts are bent or warped, they can easily be modified by gentle bending in VERY HOT water, or under GENTLE heating from a hair dryer. Once at the correct shape cool the part quickly to set the shape.
- 5. Bubbles may be present in some resin parts, if present they should be filled with a good quality epoxy filler, such as 'Milliput'. Carefully sand as described previously.
- 6. Small bubbles which sometimes appear at the tips of cast detail can be filled by applying a tiny amount of super-glue from a length of wire, the glue will be drawn into the hole which will fill up.
- 7. Resin parts should be washed in warm soapy water prior to painting to remove mould
- release agents, metal parts may be polished or primed before painting. We recommend priming the completed model prior to painting with a good quality grey car primer spray.

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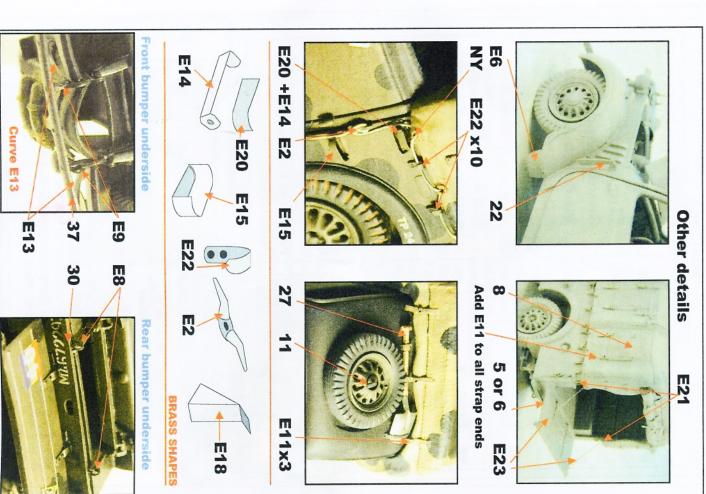


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AoS Markings

Pioneer

Royal Artillery

Regiment RAOC

REME

RASC

D

Regiment

Signals

Recce Corps

Right. Add numbers as Front and rear (tailgate) 'bars' are included. required. Army & Corps



Weight Disk Plain or with '2', the mounting plate position applied directly to wing. can change or marking

TP24

Markings

Unit markings

7th Armd.Div.

11th Armd.Div.

1st Polish Armd.Div. **Guards Armd.Div.**

3rd Inf.Div.



30 Corps.











8th Army 21st Army Group

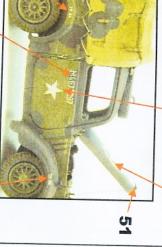


O RAF

Position on front and rear (tailgate) Left.

Small stars

Large star



to the tailgate or body rear. (See text) Apply the WD Number to door or engine/bonnet sides and

General Instructions

- Assemble the lower floor pan, springs, axles and wheels, note that optional improve the steering. A set of domed wheel hub covers are included, these are civilian front wheels are provided, these were fitted to many 'Tillies' to
- Build and fit the engine, fit to the floor pan and add the exhaust system.
- Assemble the steering wheel by adding the spokes E7 to the rim (54), then fit the base (55) and cap (56) to the spokes. Add 33mm of Rod#1 and mount through the bulkhead down to the steering box junction on the cab casting.
- will be needed. The doors can be made to open by cutting around the gap. Decide if the bonnet (hood) is to be open, if closed only the basic engine block
- S completed assembly. The model can remain as two parts until complete Join the cab and rear body together, note that the floor pan slides into this making final painting, inside and out easy.
- 6. slight downwards angle through the tie down eyelets. Remove some material from the inside edge of the canvas cover all around to make threading easier Decide on whether the canvas is to be fitted, if fitted drill 0.5mm holes at a
- 7 Also if the canvas is fitted the top door hinges are not required. that if the tail gate is up with the canvas fitted, remove the gate top catches. Position of the two rear seats, and choose either early or late tail gates, note
- secure the Nylon chord NY through the holes in the canvas cover and tie off on shape/height guide for this. Add the top hinges (50) to the door join. group in the front bracket or one in each holder. Use the cab rear plate as a cover is not fitted make the 3 tilt hoops from rod (not supplied) and stow as a holders to the underside of the canvas to represent the tilt hoops. If the canvas the cleats. A short length of Rod#1 should be added in 6 places from the pole cover is fitted, there are 10 tie downs E22 and 4 tie off cleats E2, use these to Add all the etched items as shown, some items are only required if the canvas
- oval shape, and a spout E19 which sits on top of (28). The oil can comprises a body (28) handle E16 which should be bent into an
- not fitted to early vehicles. Rifle (26) stowed on door pillar behind driver, Pick The front canvas radiator cover is optional. Also the etched lifting lugs were handle (38) stowed on door pillar behind co-driver.
- 11. Glazing is provided, and the windshield wipers fit below the windshield

Master Model

Painting & Markings The master model was researched and designed by David Jane and Derek Hansen.

apply. The interior and exterior were finished in the same colour. As the Tilly served in all theatres throughout WW2 all standard UK paint schemes

lock' WD number M46722972 should read M4672297 (remove the last '2'). A patch with the large star is included, ignore the 'white' disk, also due to 'brain